

DANCE-TWIRL TEAM



Place

	Weak 0-10	Low Fair 11	Fair 12	High Fair 13	Low Avg 14	Avg 15	Good 16	Very Good 17	Exc. 18	Sup. 19	SCORE																																																																																																											
TWIRLING CONTENT 20	VARIETY/DIFFICULTY Baton Baton Movement with Dance Stationary Traveling Partner, Group Segments Exchanges MUSICAL EXPRESSION THROUGH USE OF BATON CREATIVITY					TEAM UNIFORMITY Baton Patterns Baton Aerials Baton Revolution Definition in Baton Movements Releases Receptions Series of Twirls Baton Unison																																																																																																																
DANCING 20	VARIETY/DIFFICULTY Combinations Dance Composition with Baton Stationary Traveling Use of Body, Arms, Legs & Feet Partner, Group Segments MUSICAL EXPRESSION THROUGH USE OF BODY MOVEMENTS CREATIVITY					TEAM MEMBER RESPONSIBILITIES Unison Alignment/Spacing Rhythm / Timing Definition in Dance Movement																																																																																																																
PRODUCTION (CHOREOGRAPHY) 20	ENTRANCE & EXIT CHANGING OF FLOOR PATTERNS FLOOR COVERAGE CONTINUITY & FLOW OF ROUTINE DISPLAYS ARTISTIC EXPLANATION OF MUSIC CORRELATION OF BODY, FOOTWORK, & BATON TO MUSIC					MUSICAL INTERPRETATION Change of Pace Audience Appeal Dynamic Effects MUSICAL SELECTION Theme / Age Appropriate QUALITY OF MUSIC																																																																																																																
TECHNIQUE & QUALITY OF PERFORMANCE 20	BATON Uniformity of Style Skill of Execution Precision / Control Perfection Performance Energy Performance Effectiveness					DANCE / MOVEMENT Uniformity in Style Skill of Execution Uniformity of Body, Arms, Legs, Head, Feet, Toes Extension / Posture Poise & Grace Perfection Balance / Control																																																																																																																
APPEARANCE SHOWMANSHIP PRESENTATION 20	COSTUME & ACCESSORIES Suitable for Theme / Music Style Fit PERSONAL GROOMING HAIR, MAKE-UP FOOTWEAR					CHARACTER INTERPRETATION / EXPRESSION PERFORMANCE EMOTION PROJECTION EYE CONTACT CONFIDENCE / ATTITUDE PROFESSIONALISM																																																																																																																
PENALTIES TIME	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 10%;"></td> <td style="width: 5%;">0.5</td><td>1.0</td><td>1.5</td><td>2.0</td><td>2.5</td><td>3.0</td><td>3.5</td><td>4.0</td><td>4.5</td><td>5.0</td><td>5.5</td><td>6.0</td> </tr> <tr> <td>Drops/2 Hand</td> <td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td> </tr> <tr> <td>Fall</td> <td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input 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2:00-3:00

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| <input type="checkbox"/> ENTRANCE/EXIT (Group 2.0 / Ind 0.1) | <input type="checkbox"/> BOUNDARY (Group 2.0 / Ind 0.1) | <input type="checkbox"/> |
| <input type="checkbox"/> UNDERTIME (.1 per second) | <input type="checkbox"/> OVERTIME (.1 per second) | <input type="checkbox"/> |
| <input type="checkbox"/> GYMNASTICS (disqualification) | TOTAL PENALTIES | <input type="checkbox"/> |

see back of sheet
for personal comments

Clerk's Initials

Judge's Signature