

**NBTA  
COLLEGIATE SOLO**

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PLACE

Checked - very good	Weak	Low Fair	Fair	High Fair	Low Avg	Avg	Good	Very good	Exc.	Sup.	Score
Circled - unsatisfactory	0-10	11	12	13	14	15	16	17	18	19	

*The goal of this event is to recognize superior twirling skills combined with the highest level of entertainment*

<b>VARIETY/ TWIRLING/ CONTENT 20</b>	MATERIAL APPROPRIATE TO HALFTIME PERFORMANCE SPECTACULAR TRICKS AMBIDEXTERITY CONNECTIONS	NOVELTY TRICKS CONNECTIONS STATIONARY/TRAVELING TRANSITIONS BALANCE OF CONTENT			
<b>DIFFICULTY 20</b>	DIFFICULTY ACHIEVED THROUGH FOLLOW-THROUGH INTRICACY & TIMING DIFFICULTY OF TRICKS USE OF MULTIPLE BATONS (Optional)	SPECTACULAR TRICKS NOVELTY TRICKS MATERIAL APPROPRIATE TO HALFTIME PERFORMANCE TRANSITIONS FLOOR COVERAGE			
<b>SPEED 20 CONTROL</b>	SPEED VARIATION PATTERN CHANGE GENERAL HANDLING - TECHNIQUE RELEASES RECEPTIONS BATON PATTERN				
<b>SMOOTHNESS, GRACEFULNESS, PERFORMANCE &amp; TECHNIQUE 20</b>	<b>BATON</b>	<b>BODY</b>			
	PRECISION FLOW OF BATON HANDLING RELEASES RECEPTIONS	MOVEMENTS BODY LINES/EXTENSIONS BALANCE/BODY CONTROL CARRIAGE/POSTURE USE OF FREE HANDS, ARMS, LEGS, FEET			
<b>SHOWMANSHIP, PRESENTATION, ENTERTAINMENT &amp; VALUE 20</b>	<b>PRESENTATION</b>	<b>SHOWMANSHIP</b>			
	MUSICAL INTERPRETATION CHANGE OF PACE FIELD IMAGE PERFORMANCE EFFECTIVENESS QUALITY OF REPRODUCED MUSIC	COLLEGIATE SPIRIT PROJECTION APPEARANCE AUDIENCE APPRECIATION			

<b>PENALTIES TIME</b>		0.5 1.0 1.5 2.0 2.5 3.0 3.5 4.0 4.5 5.0 5.5 6.0 Drops <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		SCORE	
		2 Hand Catch <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>			
		Break <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>			
		Off Pattern <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>			
		USE OF NOVELTY EQUIPMENT (Ribbon, Hoop, Flag, etc) (2.0) <input type="checkbox"/>			
		UNDERTIME (.1 per sec) <input type="checkbox"/>	OVERTIME (.1 per sec) <input type="checkbox"/>		
				TOTAL SCORE	

2:20 - 2:30

see back of sheet for personal comments

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Clerk's Initials

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Judge's Signature