

**PENALTY SHEET**  
**TWIRLING CORPS**  
**SHOW CORPS**  
**PARADE CORPS**

<b>BATON PENALTIES</b>																				
	0.2	0.4	0.6	0.8	1.0	1.2	1.4	1.6	1.8	2.0	2.2	2.4	2.6	2.8	3.0	3.2	3.4	3.6	3.8	4.0
	4.2	4.4	4.6	4.8	5.0	5.2	5.4	5.6	5.8	6.0	6.2	6.4	6.6	6.8	7.0	7.2	7.4	7.6	7.8	8.0
<b>Drops</b>																				
<b>2 Hand</b>																				
	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	2.0
<b>Break</b>																				
<b>Off Pattern</b>																				
<b>Unison</b>																				

**BATON PENALTIES**

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<b>MARCHING AND MANEUVERING</b>																				
	0.2	0.4	0.6	0.8	1.0	1.2	1.4	1.6	1.8	2.0	2.2	2.4	2.6	2.8	3.0	3.2	3.4	3.6	3.8	4.0
<b>Out of Step</b>																				

**M&M PENALTIES**

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<b>FLOOR TIME AND TWIRLING TIME</b>				
Division	Floor Time	Twirling Time		
Twirling Corps	5-7 Minutes	2.5 Minutes	<b>FLOOR TIME</b> _____	<b>FLOOR TIME PENALTY</b> 0.1 per sec over / under
Twirling Corps (JUVENILE)	5-7 Minutes	2 Minutes		
Show Corps with Props	6-8 Minutes	3 Minutes	<b>TWIRL TIME</b> _____	<b>TWIRL TIME PENALTY</b> 0.1 per sec under
Show Corps with Props (JUVENILE)	5-7 Minutes	2 Minutes		
Show Corps with Props and Scenery	6-8 Minutes	3 Minutes		
Parade Corps	4 minutes	1 Minute		

**ADD. PENALTIES**


<b>ADDITIONAL GROUP PENALTIES</b>			
<b>amplification</b> of music beyond a normal tolerance	2.0	<b>playing</b> music approaching or leaving floor	2.0
<b>boundary</b> violation	2.0	<b>re-entering</b> the competition floor	2.0
<b>exiting</b> before the minimum time	2.0	<b>use</b> of pyrotechnic or dangerous materials	2.0
<b>failure</b> to turn in group roster, age list before contest	2.0	<b>coaching</b> from the sidelines	2.0
<b>late</b> penalty - late for competition	2.0		
<b>Prop violation</b>	2.0		
<b>failure</b> to retrieve a dropped baton within a reasonable time	0.5		
<b>gymnastics</b> - body aerials	<b>disqualification</b>		

\_\_\_\_\_ Judge's Signature

**TOTAL PENALTIES**

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